

Requirements:

These goals are quite similar to our last semester goals. Some goals of the project that help define its scope include: making larger icons, working with apps such as the calendar, notes, and the camera to help the user better manage their life and day to day tasks that would otherwise be very difficult to manage and remember. Ideally the home screen created by either this application or launcher would be very simple to follow and would only convey the most commonly used functions.

A list of the discussed goals of this project include:

- Upon startup, with help of the caretaker, this program can be customized to the users needs.
- Reminders (voice, text, picture, video) - voice reminder
- GPS will be used when helping the individual locate their destination.(After a reminder tells them to go to that destination).
- Keeping the home screen as un-cluttered as possible
- Make icons easier to understand/Use larger text if needed.
- Reminder to charge the phone when low on battery-battery reminder.
- Make sure that the telephone button is easy to find. Include different sections all within the phone app for a dial pad, contacts and favorites.
- Voicemail- show in a menu sent messages and received messages
- Keep an app that checks up on the user to ensure that certain tasks were performed
- Camera: Yes. According to the client, the users would enjoy using the camera. The photos help trigger memories.
- Calendar: Yes. This will be a crucial part in keeping track of things for the user.
- Task List: Yes. To help the user keep track of what they need to do.

BUDGET:

For this project our budget is quite simple. Most of the software need to code and test the Android app is available online for no cost. We will need \$25.00 to pay for getting our application out on the Google Play market.

- \$25.00 – Google Play fee

